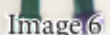
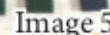
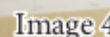


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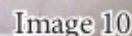
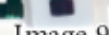
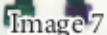
Two cartoonish monster figures are shown. The figure on the left is yellow with two green horns, two small eyes, and a large open mouth showing sharp white teeth. The figure on the right is light blue with two green horns, two small eyes, and a large open mouth showing sharp white teeth. Both figures have green legs and are standing on a grey surface. The text "Image 1" is visible in the bottom right corner.



Image 2

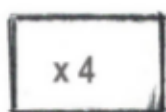
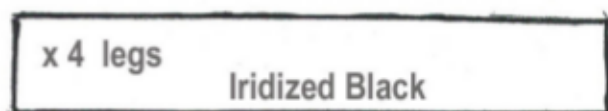
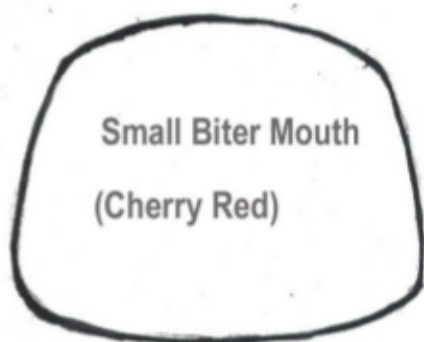
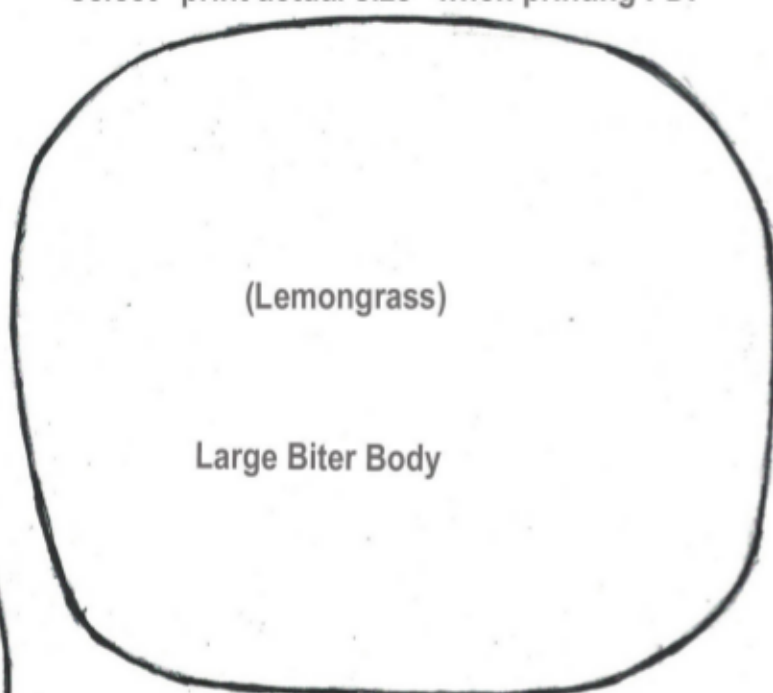
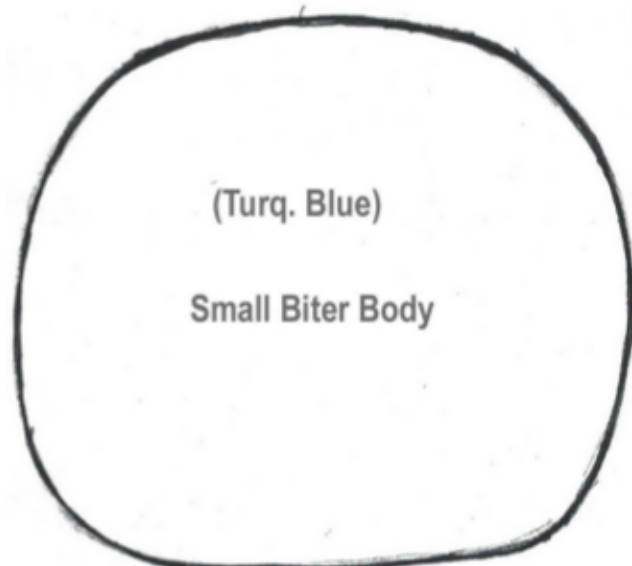


Due to the many variables at play, you may find that one leg will need a bit of grinding to make the finished glass piece stand evenly on all 4 legs. Take care to support the glass as you grind.

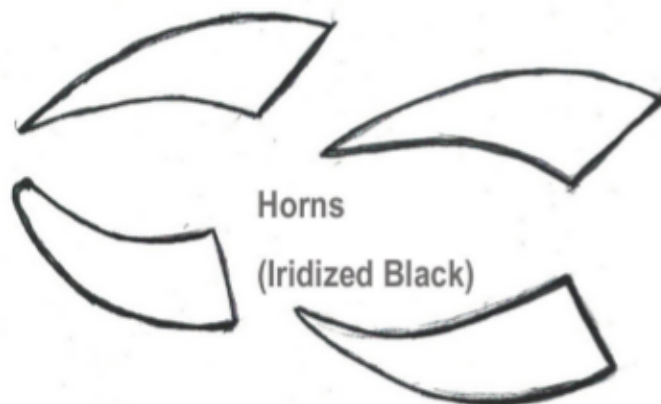


Pattern Pieces for the
Creepy Crawly Standing Biters
The teeth were made using a
mosaic nipper and just nipping
small pieces in random pointy
shapes. The glass colors used in
the image featured in the tutorial
are listed on the pattern pieces.
GM39 Stand Up Mold was used

select "print actual size" when printing PDF



Feet
(Iridized Black)



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Dashed lines indicate glass beneath glass
The eyes were made from pieces of
black rod

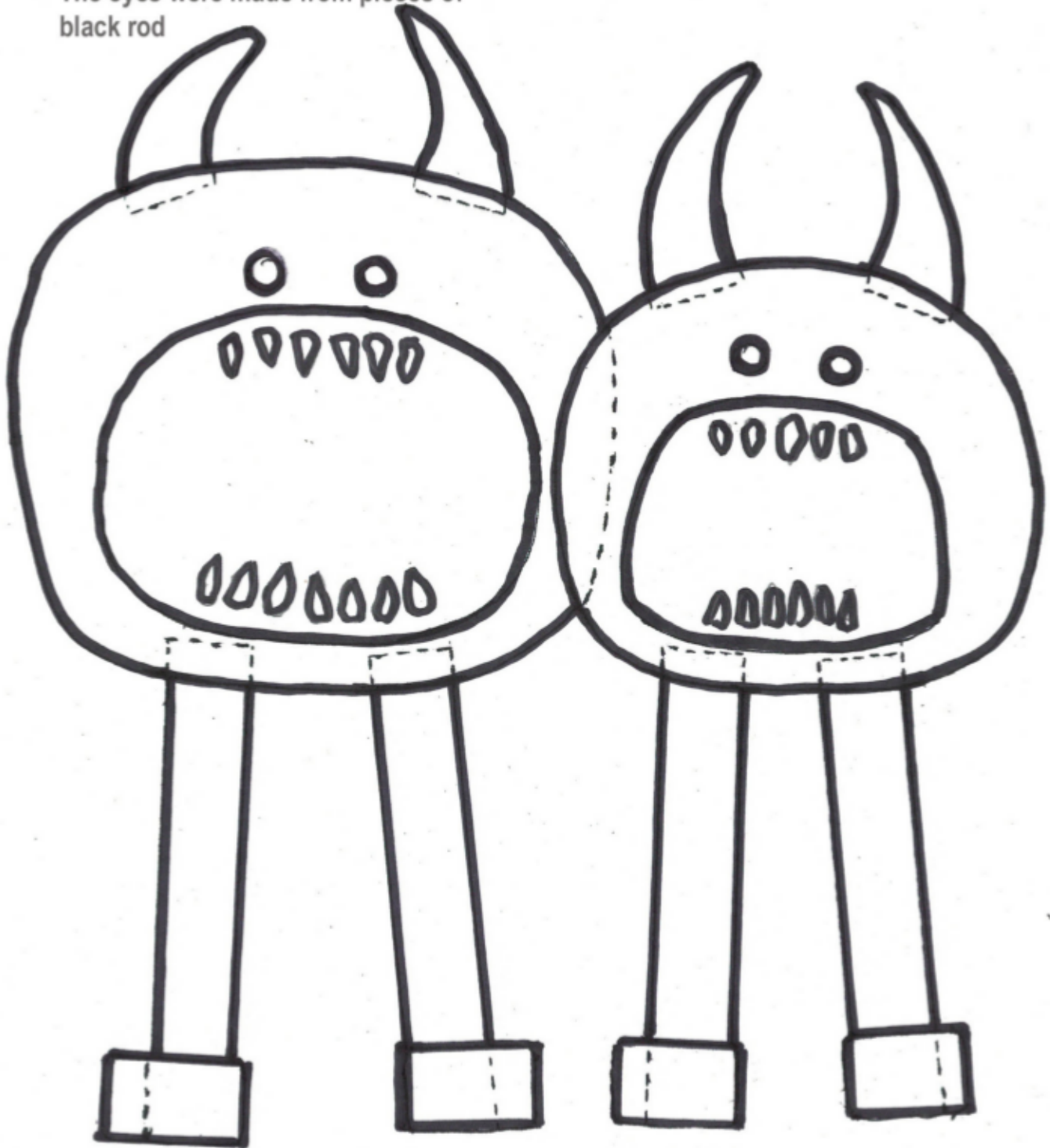


Diagram 1 Creepy Crawly Tutorial

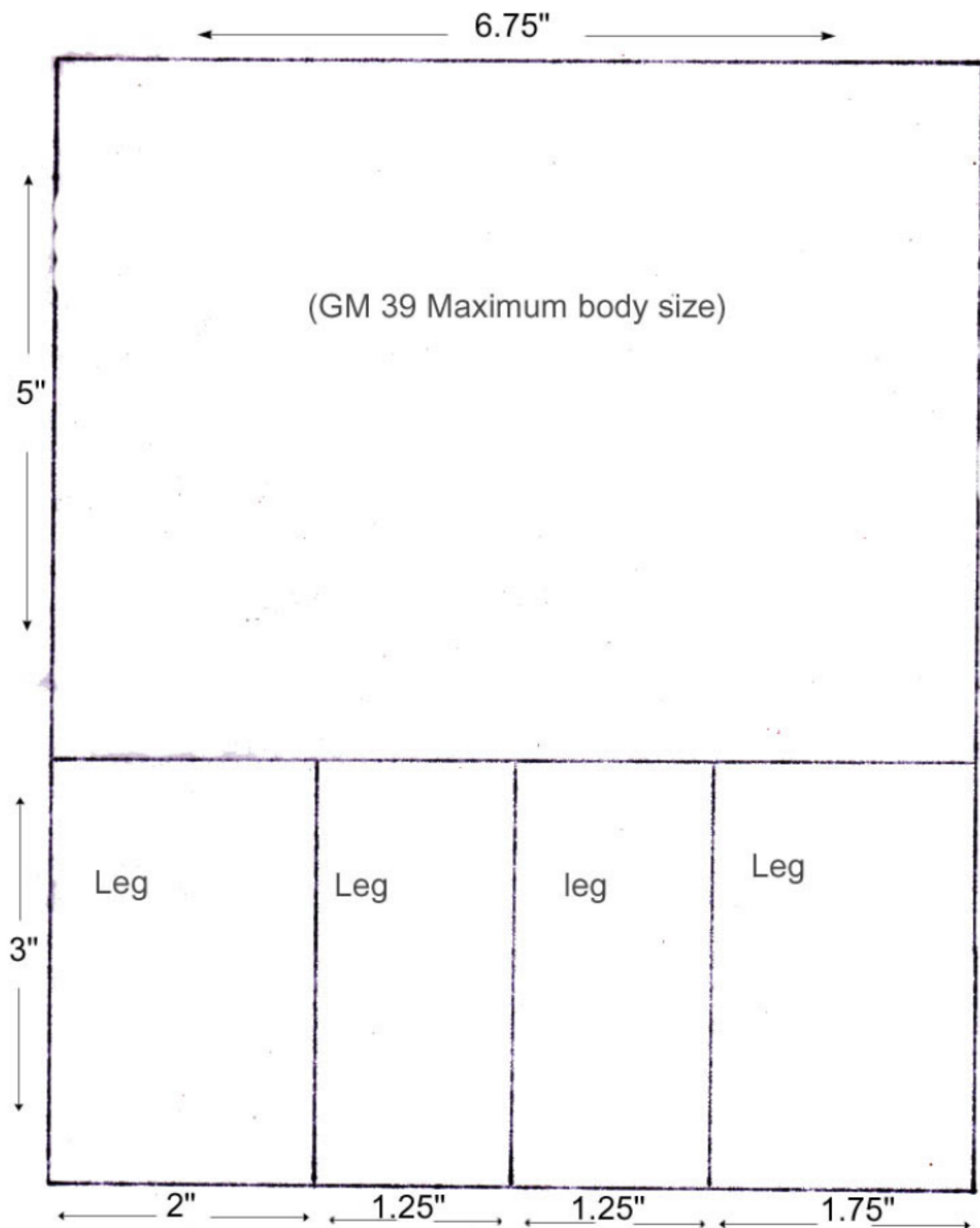


Diagram 2 Creepy Crawly Tutorial

CREEPY CRAWLERS

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Use GM35 to make a Stand-Up Spider

To create the feisty Creepy Crawler Standing Spider as shown in image 11, use the pattern pieces found in Pattern 2 of this tutorial and cut the pieces from the fusible compatible glass of your choice. (The glass used by the author of this tutorial was all System 96 glass, however, COE 90 glass can be used with the same firing schedules.)

Image 12



Use a mosaic nipper to nip rough circle shapes to form the iris and pupils of the spider (Image 12). Use the mosaic nipper to nip ragged little triangles to use for fangs.

Cut a 8.5" x 6" piece of kiln shelf paper (Thin Fire or Papyrus). Diagram 4 of this tutorial is a diagram for showing the leg placement and mold size of mold GM35. Place this pattern beneath the kiln paper on a light source and use a pencil to draw the lines indicating the boarder of the mold and the lines between the leg areas (image 10). Place this piece of kiln shelf paper (without Diagram 4) on a kiln shelf (a 8" x 8" unglazed ceramic tile or small kiln shelf on a table that will be moved to the kiln chamber after construction is recommended).

Image 13



Referring to Diagram 3 arrange the short and long leg pieces on the kiln shelf paper. Place the leg pieces on the kiln shelf paper where they are not touching the pencil marks indicating the lines between the leg areas (image 13). Also make sure that no part of the glass extends beyond the pencil marks indicating the boarder of the mold.

Use a bit of Clear Elmer's glue to adhere the fangs and pieces of the eyes into place on the iridized surface (if using iridized glass) of the spider body. Sprinkle a small bit of fine transparent frit on the top and sides of the body around the face. (Image 14)

Image 14



Place the "Leg Joint Gap Covers" over each joint where the large and small pieces of the legs meet. If desired place small pieces of dichroic at the end of each leg (image 15).

Fire the project using the firing schedule found in Table 1 of this tutorial. The fused pieces should be tack fired, but slightly rounded at edge. If desired, load fired liquid white gold into a gold dispensing pen (image 16) and add highlights to the pupils and "hair" to the legs (image 11). The gold will mature in the drape/slump firing process.

Treat a GM35 Stand Up mold with a suitable glass separator. We recommend ZYP. Several light coats with a short waiting period between coats is preferable to one heavy coat. Shake the can well before use and hold the can upright while using to assure proper distribution of product. It is important to turn the mold to make sure you coat the mold cavity at all angles. [Click here for a tutorial on applying the ZYP.](#)

Image 15

Place the mold into a kiln and place the fused glass onto the mold making sure that the legs lined up correctly without overhang on the GM35 mold (Image 17).

Image 17



Drape/slump the project on the mold using the firing schedule found in Table 2 of this tutorial*.

Due to the many variables at play, you may find that one leg will need a bit of grinding to make the finished glass piece stand evenly on all 4 legs. Take care to support the glass as you grind.

Image 16



Print "actual size" in pdf printing

(legs = Pewter Opal)

Spider Body
(Iridized Black)

Fangs and eye parts
created using
mosaic
nippers

(fangs = flame)

x 8

(Leg Joint
Gap Cover

Purple

Dichroic on
Black)

x2

(Pupil =
Black)

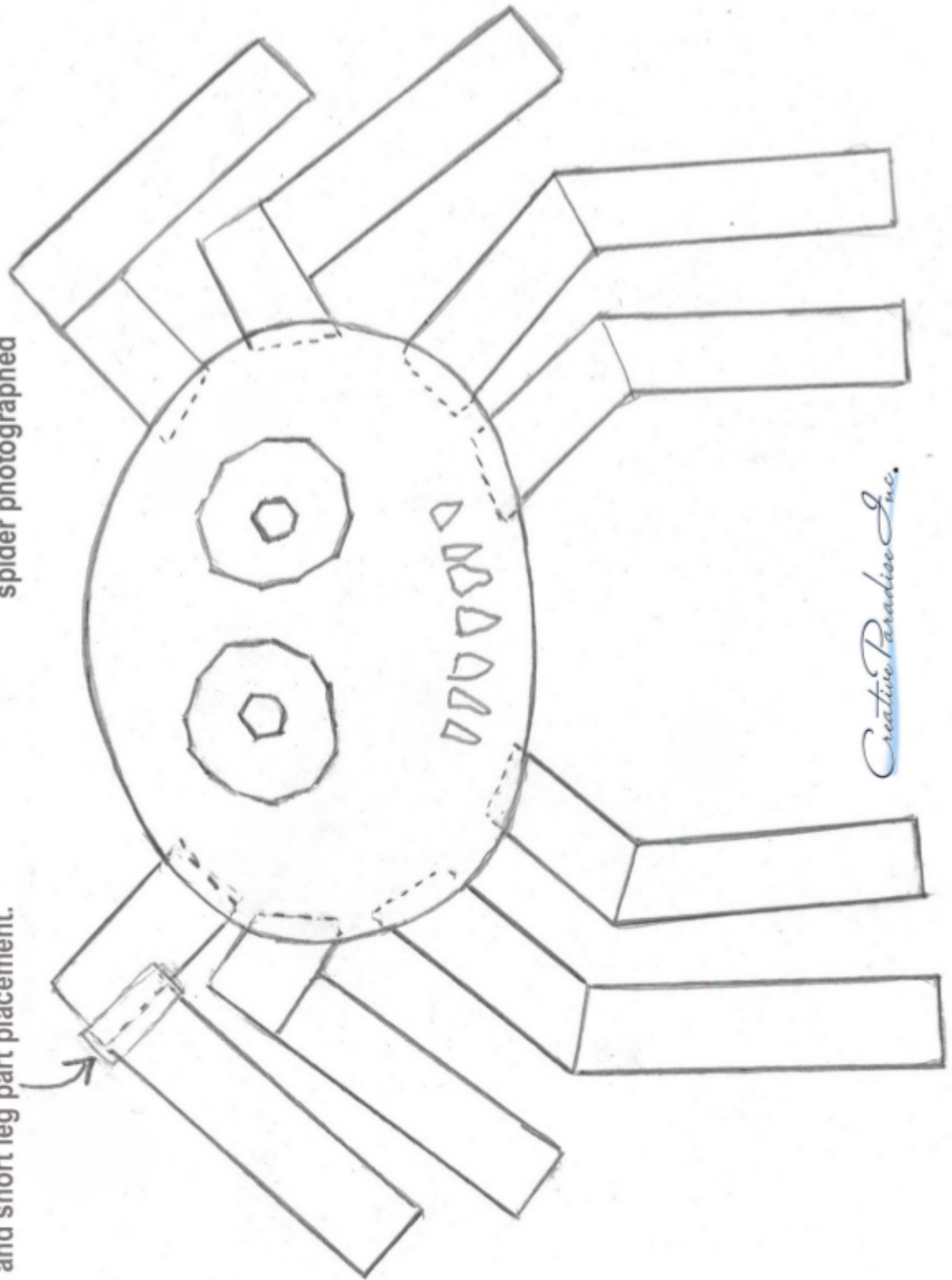
x 2
(Lemongrass)

Pattern Pieces for
Creepy Crawler Standing
Spider
Glass used to create
spider as photographed in
paranthesis on or next to
the pattern part.
Uses GM35

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Leg Joint Gap Covers to be placed over the area where long leg part meets short leg part. Only one is shown in this diagram to better show long and short leg part placement.

Dashed lines indicate glass beneath glass. Small pieces of purple dichroic were added to the bottom of the legs in the spider photographed



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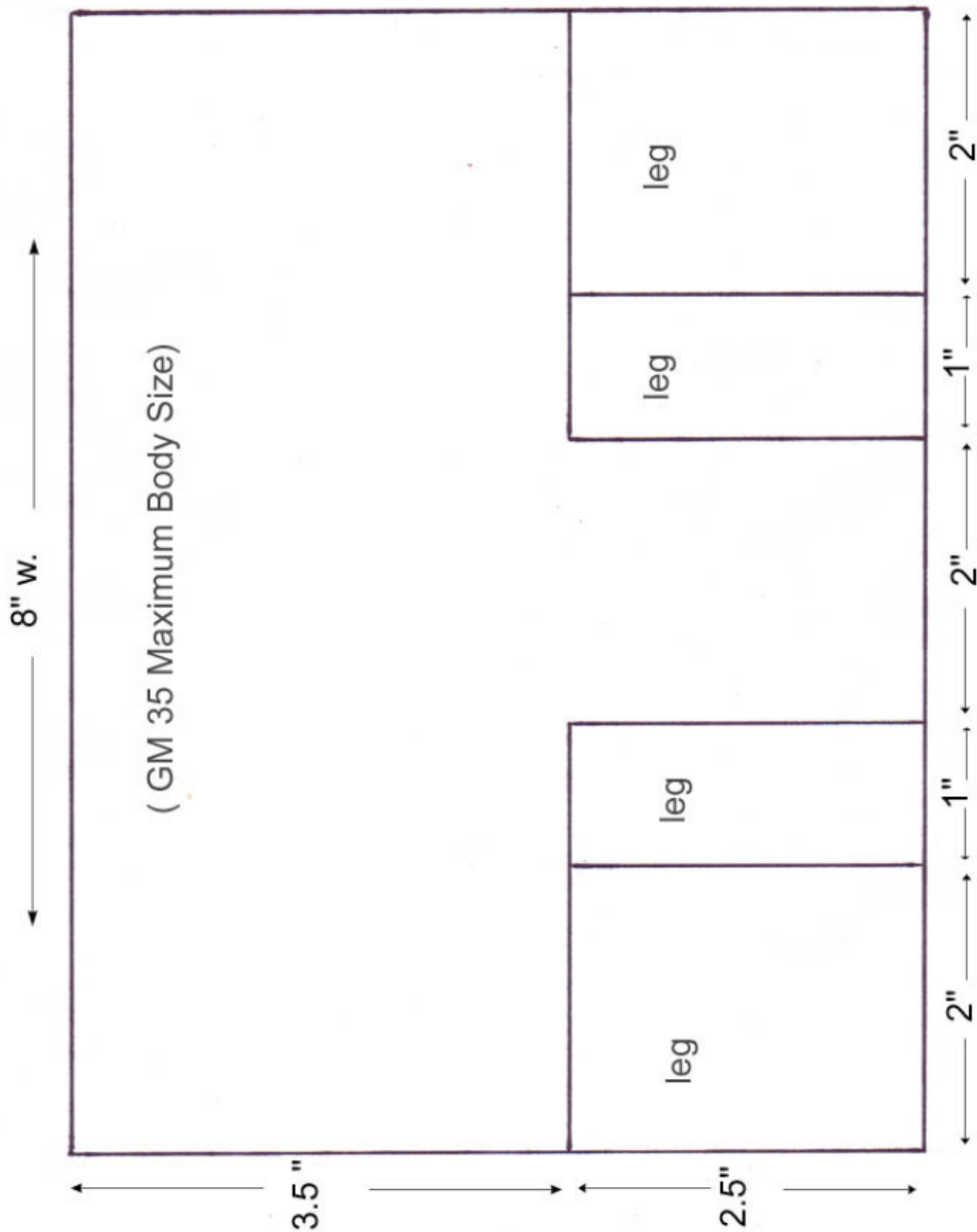


Diagram 4 Creepy Crawly Tutorial

The Creepy Crawlers found in image 18 and 19 were made from an impromptu sketch and scrap glass. The lettering was made using Hues 2 Fuse Texture Black. The eyes were made using white fusible glass Pebbles and Hues 2 Fuse.



Image 18



Image 19

To invent your own Creepy Crawly Stand-Up creatures, use the generic diagrams provided



Image 20

for GM39 (diagram 2) and GM35 (diagram 4) to sketch your creature with the legs in the leg areas and with the body within the boundaries of the mold. You can see the first sketch for the Creepy Crawler Spider Stand-Up in Image 20. You can break down the drawing into pieces to cut out of glass and fire using the firing schedules and tips in this tutorial.

[Click here to buy the Stand Up Book!](#)

Table 1 Tack Fire Schedule*			
Segment	Rate	Temp	Hold
1	275	1210	30
2	50	1250	30
3	350	1330	05
4	9999	1420	05
5	9999	960	90
6	100	500	5

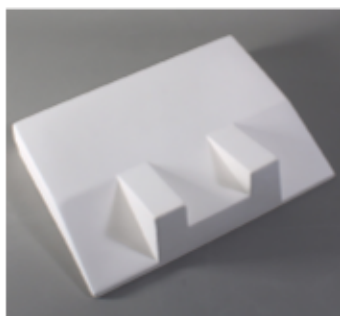
Table 2* Drape/Slump Stand Up Schedule			
Segment	Rate	Temp	Hold
1	275	1210	30
2	9999	960	90
3	100	500	5

*Before you fire in your kiln please [click here to read our important firing notes.](#)



28 pages including color images, patterns and instructions for 20 fused glass figures

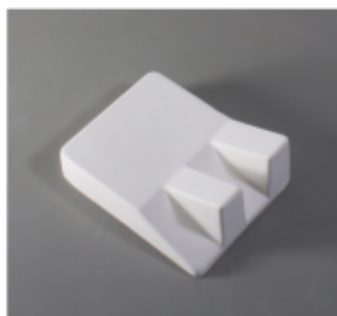
The Stand-Up Mold Family



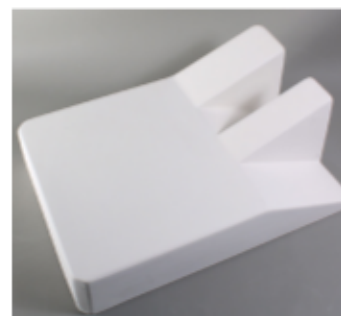
[GM35](#)



[GM39](#)



[GM40](#)



[GM41](#)